

Number of positions of a polyiamond tile in a triangle frame

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We need 5 parameters of the tile.

Parameter	Question	yes	no
a	Is the tile invariant on a vertical flip or invariant on a 180° rotation?	a = 0	a = 1
b	Is the tile invariant on a horizontal flip?	b = 1	b = 2
c	Is the tile invariant on a 120° rotation?	c = 1	c = 3

Parameter	Value of Parameter (see sample below)
d	side length of the circumscribed upright triangle for the tile in standard orientation (you can define any orientation as standard orientation)
e	side length of the circumscribed upright triangle for the tile in vertically flipped standard orientation

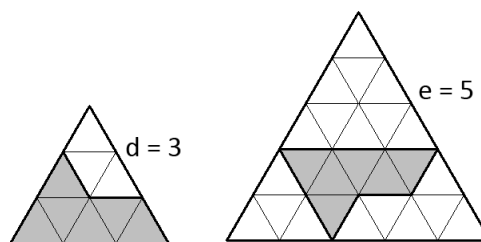
Number N of positions in a triangle frame of order n (= side length n)

$$N(n) = b \cdot c \cdot T(n + 1 - d) + a \cdot b \cdot c \cdot T(n + 1 - e)$$

Where $T(n) = \frac{1}{2}n \cdot (n + 1)$ if $n \geq 0$ (triangular number) (also works for $n = -1$)
and $T(n) = 0$ if $n < 0$

Sample: sphinx tile

For a sphinx tile we have $a = 1$, $b = 2$, $c = 3$, $d = 3$, $e = 5$



Thus $N(n) = 6 T(n - 2) + 6 T(n - 4)$

works for all n

$N(n) = 3 \cdot (n - 2) \cdot (n - 1) + 3 \cdot (n - 4) \cdot (n - 3)$

only works for $n > 2$

$N(n) = 6n^2 - 30n + 42$

$N(n) = 6(n^2 - 5n + 7)$