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Interim Report to the National Aeronautics and Space Administration Grant NsG 81-60

DENDRAL-64

A SYSTEM FOR COMPUTER CONSTRUCTION, ENUMERATION AND NOTATION OF ORGANIC MOLECULES AS TREE STRUCTURES AND CYCLIC GRAPHS

Part II. Topology of Cyclic Graphs

Introduction

Part I showed the canonical formulation of those chemical graphs which are pure trees. In Part II we introduce the formulation of pure rings, i.e. strictly cyclic graphs, each defined as a set of atoms not separable by less than two cuts. Part III will relate this topological analysis to the representation of complete structures. These are trees on which each ring will be regarded as a special node.

submitted by

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- 2.8 Coding and Reconstruction of a Hamilton Circuit.
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This part consists mainly of an analysis of cyclic graphs to allow the enumeration of the ring structures of chemistry. Many chemical graphs are mixed, that is are trees in which cyclic subgraphs are embedded. The complete representation of such structures is taken up in Part III, and we will be concerned here only with the fundamentals of pure cyclic graphs.

The most frequent ring in organic chemistry is the simple cycle, e.g., 2.0/
benzene; and these structures (ring structures with one ring) afford no special
problems as they are simple mappings of a linear chain. A canonical form would
be the cut which maximizes the DENDRAL value of the string. The encoding of
the following figures is self evident:

2.02

Polycyclic structures such as

STEROID NUCLEUS

MORPHINE NUCLEUS

NAPHTHALENE

BIPHENYL

[4]

[5]

[2]

[1], [1]

are, however, quite important and require a more elaborate treatment. The chemist refers to a ring-structure (or "ring", when the context makes this clear) for a set of atoms inseparable by a single cut. The number of rings (bracketed above) in such a structure is the minimum number of cuts needed to

convert the structure to a tree. For a polyhedron (a planar graph everywhere at least 3-connected), this is one less than the number of faces, i.e., the number of cuts needed to separate the graph, a definition we can generalize to 2-connected graphs as well.

General Introduction to the Treatment of Rings.

Attempts to process rings on a node-by-node basis like linear DENDRAL 2.10 proved unrewarding. Ambiguities due to symmetry are usual, and many paths can be evaluated only by recursively searching through the entire graph. This approach was therefore abandoned in favor of a fundamental classification of the possible graphs. That is, the distinct ways in which a set of nodes can be connected to form a cyclic graph have been calculated in advance. To apply these calculations to actual formulas, a number of simplifying steps are introduced:

- 1. Analyze the ring into its paths and vertices (branch points). The classification then depends on the set of branch points, the atoms which are triply connected. Organic rings rarely have more than three branches at any point; instances of four branches (usually called "spiro" forms) can be accommodated by exception. H atoms and other substituents attached to the ring are ignored.
- 2. Produce a general classification of connectivity diagrams, the trivalent graphs. Section 2.2 reviews how the set of trivalent graphs can be systematically arranged without isomorphic redundancies. With few exceptions, such graphs are most conveniently presented as chorded polygons. (Hamilton circuits).

Polygonal graphs are relatively easy to compute, but they fail to show many of the symmetries of the figures. This is dramatized by the two isomorphic polygonal representations of the bi-pentagon.

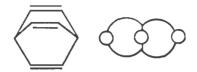


BI-PENTAGON





Furthermore, a few graphs lack Hamilton circuits, and thus cannot be represented 21122 as chorded polygons.



2.13

3. Map the paths of the chemical graphs on the diagram, according to the canons detailed below.

2.140 An example will be introduced at this point to help illuminate these detailed rules.

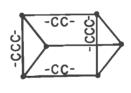
2.141 To recapitulate, the linear paths and the vertices connecting them are first identified. The vertices are simply the branch points, i.e., the atoms with three or more links to the rest of the ensemble. For these purposes a double or triple bond is a single link. The paths are then the intervals between the vertices. A path may be a simple link or a linear string of tandemly linked atoms. For example, marking the paths of pyrene (a) gives the diagram (b)

2,142











PYRENE

(a)

(b)

(c)

(d)

which is readily recognized as isomorphic to the prism (c) and its formal graph (d). The isomorphism of (b) with (c) could also be established algorithmically by systematic permutation of the incidence matrix of the graphs.

2.143

(c) represents the essential idea of topological mapping. It then remains to describe a syntax for describing such a figure in a unique code in computable format. Part II concerns itself only with the possible vertex groups, leaving the mapping of the paths to Part III.

2.21

THE TRIVALENT CYCLIC GRAPHS

(The non-separable connections of n trivalent objects)

Each link must terminate in 2 nodes; each node has 3 incident links. Hence there will be 3n/2 links and the order n must be even. The following development treats n from 0 to 12 in detail, but could be generalized indefinitely. The main objectives are to indicate

- (1) all the possible graphs
- (2) isomorphisms of superficially different graphs
- (3) symmetries within a graph
- (4) rational description of each item
- (5) rational ordering of the graphs
- (6) rational numbering of the vertices and paths
- (7) compact, computable notation for each feature

2.22

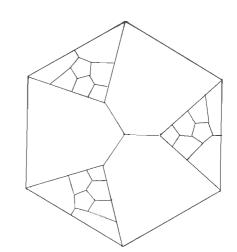
Several computer programs have been applied together with substantial manual effort to meet these objectives. The results are mainly summarized in the accompanying diagrams.

Any trivalent graph of a given order is found to represent either

- (1) a polyhedron of the same order (i.e. a planar graph nowhere separable by < 3 cuts), or</p>
- (2) a compound graph, the union of two planar graphs of lower order, obtained by cross-reuniting a pair of cut edges, one from each graph, and thus somewhere separable by 2 cuts, or
- (3) a gauche or nonplanar graph, also called skew.

2-231

with two virtual faces, no solid angles) and 2 vertices ("bicyclane", three virtual faces), are thus fundamental to the general development. For their formal computation we have relied on the conjecture that every trivalent polyhedron has a Hamilton circuit, i.e., a circuit of paths that traverses each vertex just once. On this basis, any polyhedron can be projected as an ngon, with n/2 chords planted across all the vertices. (Therefore, graphs with a Hamilton circuit may be called "polygonal".) This conjecture has been attributed to Tait [1] by Tutte [2], who has found a counter example which has, however, 46 vertices [2]. While no tangible examples are known to have been



missed, a sounder topological theory of polyhedra could be both reassuring and more elegant (see 2.5).

Polyhedra, including the degenerate forms with 0 vertices (the circle

The trivalent polyhedra of from 0 to 12 vertices have been calculated in this way, and various representations of each of these are shown (Fig. 2T.5). They have also been checked for n < 12 by the traditional method of adding an extra edge in all possible ways to each of the faces of the polyhedra of order n-2.

The polyhedra were extracted as a subset of the chorded polygons. 2.232 is, all permutations of n/2 chords across an n-gon were systematically considered. This representation has the advantage that its elements remain invariant under manipulations of the polygon, e.g., rotation of the vertices. The program then demoted the graphs that had doubly connected parts, that is, that were unions of two graphs of lower order. All graphs were tested for isomorphisms by systematic tracing of the alternate paths to find other possibly distinct Hamilton circuits, i.e., alternative representations as chorded polygons. Comparisons are made on the basis of span lists, i.e., cyclic lists showing the *This is best accomplished by 2.90

span of the chord from each vertex (cf. 2.30).

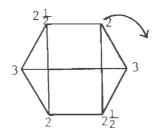
2.230

The canonical form of the span list is the lowest numerical value under the permitted operations of n-fold rotation and reflection. For the most part, the symmetries could be prospectively anticipated to make the program more efficient. The graphs were scrutinized for planarity (Kuratowski's criterion, see 2.25). The planar graphs were then candidates for manual construction of polyhedra. We conjecture that topological symmetry can always be carried over into the geometrical symmetry of the construction of the polyhedron. The assignment of solid angles is, of course, arbitrary.

* * * * *

*2.2331

In the computations here, the program as it evolved included a particular interpretation of the span. This is the shortest interval between the nodes in either sense; when ambiguities were discovered, they were resolved by adding a low order bit (say 1/2) to the value for the retrograde sense. Hence for the prism the span values are:



Compound Graphs. Unions of smaller graphs have been developed in two ways.

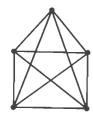
The program for permuting chord lists on the polygon produces all the compound graphs with Hamilton circuits. However, many compound graphs are non-polygonal.

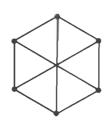
The only cases relevant to chemical graphs (i.e. with less than 38 vertices!) can be composed by a bilineal union of two circuits, when a single circuit is lacking. The theory of non-Hamiltonian polyhedra has some mathematical, if no chemical interest, and must be included in any general classification of graphs, as discussed in an appendix (2.72).

Gauche Graphs. A gauche or non-planar graph is one which cannot be 2250 represented on the plane (nor, therefore, by projection as a polyhedron), without some edge crossing over another. Kuratowski showed that any gauche graph must contain either (a) or (b):

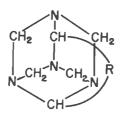
Do such graphs play any role in chemistry?

2.251









(a)

(b)

(c)

(d)

In fact, none of the 11,524 rings in the Ring Index is gauche; consequently, except for 6CCC, the gauche graphs have been deleted from the figures in this 2.252 report. The consideration of 6CCC as a polyhedral derivative will illustrate the difficulties and possibilities of formulating a gauche structure. Fig. 2.25a can be passed over as a pentaspiro formation already of unreasonable, though perhaps not unattainable, complexity.

Figure 2.25c shows 6CCC as an internally chorded tetrahedron. That is, a gauche graph must have an additional path within an already tightly caged

2253

structure. Figure 2.25d illustrates a possible candidate to fill this hiatus in topological chemistry.

The obligatory nonplanarity of the gauche graphs should not be confused 2254 with the optional drawing of crossed paths in representations set out as alternatives to a planar mesh (v. Part III); a gauche graph has no planar mesh.

Interpretive Coding of Vertex Group Diagrams.

2.255

The chord list of any polygon can be abbreviated to give an interpretive code: (1) letters of the alphabet, A to Z, stand for spans from 1 to 26, (2) a chord is mentioned only once, when either end is first encountered, since the span fixes the location of the other end. Thus the prism, whose chord list is 234234 becomes 6BCB, the underscored figures referring to chords denoted by previous digits. Actually the last character is redundant, being fixed by its predecessors in the construction. Thus any polyhedron with n vertices, if it has a Hamilton circuit, can be constructively and compactly denoted with a code of only (n/2-1) characters. These codes, lacking invariance under rotation, are treacherous for the recognition of canonical forms and therefore play no role in the computation, being translated at once into the complete span list. These codes have also been shown on Figure 2T.5 for illustration purposes. The syntax will be evident from the examples and from the dissection of Figure 2T.20.

Ordering. The graphs are ordered by the following rather arbitrary 2260 principles. There are however designed to facilitate matching of codes with established lists.

1. <u>Polygons</u>. The polygon is oriented so as to minimize the numbering 2.26/
of its span list (cf. 2.2331). Within each series, the order is then given
by the compact code generated from this number, v.s., 2.255. If two or more

polygons are isomorphisms, all are shown; the canonical choice among them has minimal coding.

- A. Polyhedra are displayed first.
- B. Then unions with polygonal representations.

2 262

2. Non-polygons. The polygons are projections of Hamilton circuits on a circle. When no single circuit captures all the nodes, the graph may be dissected into two disjoint circuits joined in a bilineal union (for further mathematical curiosities see 2.72). The canonical dissection creates a maximum couple of circuits, the larger taken first. The value of a circuit is determined by its

order (number of nodes)

compact code: chord list (2.255)

edge designated for splicing in bilineal union.

The coding follows the form $C_1:n_1,n_2:C_2$ where C_1 and C_2 are the component circuits; n_1 and n_2 are the spliced edges. The set of known examples for n=8, 10, 12, as given in 2T. 4 , will clarify the notation.

Numbering of Vertices and Edges. Before defining the mapping of paths

we must consider the numbering, i.e. ordering the sequence of vertices and paths.

This issue is closely connected with canonical orientation of the diagram. A

natural linear order for the parts of a polyhedron is not always self-evident.

The polygonal representation, whenever one exists, suggests one approach. We

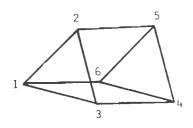
must still select an orientation of the polygon, which may offer a choice among

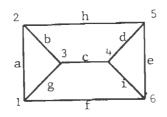
n-fold rotational and 2-fold reflectional permutations. For the present treatment

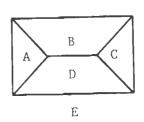
we adopt the minimum span list (See 2.2331). Thus, some possible representations

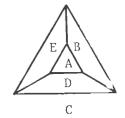
and notations for the prism are:

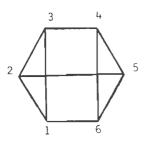
2 31











CHORDLIST - 6BCB

INCIDENCE MATRIX

2	3	4	5	6	
1	1			1	1
	1		1		2
		1			3
			1	1	4
				1	5

FACE INCIDENCE (DUAL GRAPH) - BDE ACDE BDE ABCE ABCD

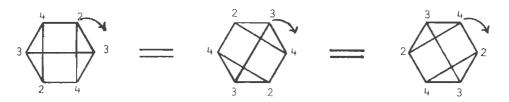
В	С	D	E	
1		1	1	Α
	1	1	1	В
		1	1	A B C D
			1	D
				ļ

FACE LIST, VERTICES - 123 2345 456 1346 1256

FACE LIST, EDGES - abg bcdh dei efgi aefh

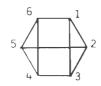
INTERCHANGE GRAPH - bfgh acgh bdgi cchi dfhi abgi abef abde cdef

Of these various representations, the span list is brief and being invariant under rotation, easy to permute. We therefore denote each graph by its span list in minimal form and label the vertices in the corresponding sequence. Thus (234234) = (342342), of which (234234) is minimal. Hence



The numbers above are the span, not the vertex values.

2.33



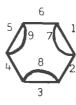
Vertex Labels

2.34

The vertices being numbered, the path list is in the order of the vertex couples, the polygonal circuit being taken first, then the chords. Thus the nine edges of the prism are, in order, 12, 23, 34, 45, 56, 61, then 13, 25 and 46. Caution: the polarity of each path follows this numbering. The same rule is applied to "self-looped edges," or "slings", i.e. chords with a span of 1. Examples:



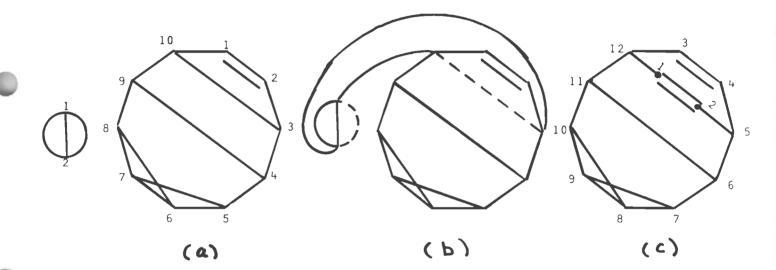
Edges



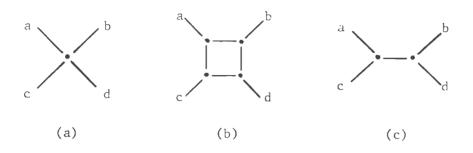
6AAA

2.30

With non-polygonal forms the numbering of the united circuits must be unified. The smaller circuit retains its original numbering, including the uniting edge joined to the lower node. Then the numbering of the nodes or edges of the senior partners follows in sequence. Example:



Quadrivalent Vertices. Some organic molecules of considerable interest have one or more 4-valent nodes, needing special provisions in our scheme. The system so far developed can be most advantageously exploited by treating an n-valent node as the collapse of some subgraph on which n edges are afferent. Two possibilities for a 4-valent node (a) are

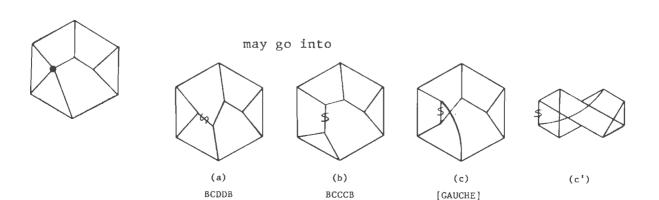


The second (c) has the advantage of adding only one virtual node per 4-valent center. Quadrivalent centers will therefore be treated as collapsed edges of a parental trivalent graph. The adjacent edges (abcd) can be divided in three different ways: ab/cd, ac/bd and ad/bc, hence there may be as much as a three-fold ambiguity in the choice of parental graph. This will ordinarily be less on account of symmetry.

2.41

The ambiguity can be fully resolved by the following canons of choice of parent graph.

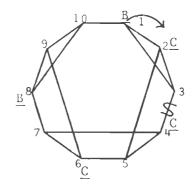
- 1. Avoid a separable graph. Hence (1) is related to (1) and not (1)
- 2. Avoid a gauche graph if possible.
- 3. Avoid a nonplanar graph if possible.
- 4. From the remaining possibilities, choose the graph which, in canonical form and listing, stands lowest. For an example, n=9



(a) and (b) are readily reduced to their canonical form. (c) is recognized as gauche (see the graph 6CCC as the left part of the isomorphic (c')-- the numbering of a Hamiltonian circuit is displayed to help along), and therefore disqualified. In the tables, (a) and (b) are already known as BCDDB and BCCCB respectively. By canon 4, the choice is BCCCB.

The encoding follows the principles for mapping other paths to be detailed in Part III. However, the specification of contracted edges (spiro fusions) is given at a separate, first level of priority, to bring structural homologues under a common heading. Where symmetries require a choice, the spiro fusions will be mapped on the edge list so as to maximize this vector. I.e., they are placed as early in the list as possible. The numbering of vertices and edges is retained as given in 2.3. That is, a virtual node remains in the list.

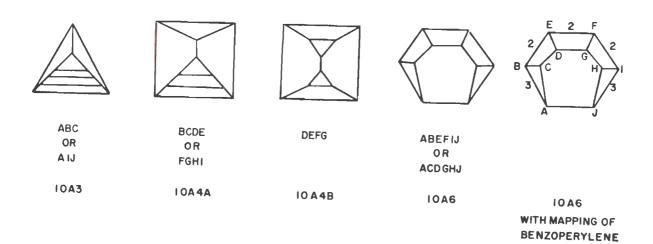
The present example becomes



i.e., the spiro fushion is mapped on the 3rd edge of the circuit. The coding is a reasonable one to mark the vertex group for these figures. Additional examples are summarized in Table 2T.7. Applications to complete graphs are detailed in Part III. The program contains a sufficient list of canonical forms and synonyms to expedite the translation of any vernacular input codes. These manipulations are not particularly difficult to program, but as already demonstrated can be quite tedious by hand.

Planar Mesh Representations. Besides the isometric perspective and polygonal representation, any polyhedron can be represented as a planar mesh. Consider the polyhedra projected on a sphere. Then choose any face for a base and expand it, flattening the rest of the sphere to an enclosed plane. This operation shows that any polyhedron has a planar representation (no edges crossing); furthermore, any distinct face will give a different appearance when expanded. Usually the largest face will give the most nearly conventional representation. When the mapping is expanded, this will usually be more nearly reminiscent of the usual structural formulas than the more abstract figures so far presented.

The isomorphic variants of planar meshes obtained by choosing alternative faces as the base (see Fig. 2.51) are generally very unfamiliar, pointing up the importance of a canonical representation. 2.57

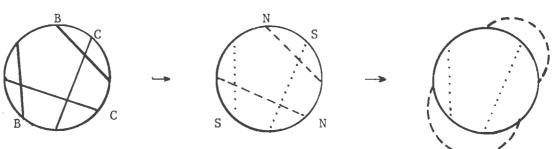


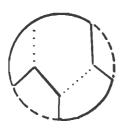
The polygonal representations of figure 2T.4 and 2T.5 are undoubtedly confusing owing to the intersection of chords belonging to different faces. A simple algorithm can help to resolve these figures; it is also useful for the computer reconstruction of planar maps, closer to the chemist's customary models, from the canonical codes.

The main idea is to regard the polygonal form as projected on a sphere, the polygon forming the equator. Then, for a planar map, the chords must be classified into two sets, one for each hemisphere. Within either hemisphere, no chords intersect. The visualization of these structures still requires some practised imagination, especially to avoid the identification of the Hamilton circuit polygon with any face of the polyhedron. However, as any face will be bounded by edges from the circuit and from one hemisphere, the marking of faces is facilitated for chemist and computer alike. In practice the computer should carry all the burden of these transformations.

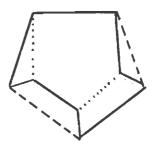
The grouping of chords is quite simple. The assignment of N vs. S hemisphere is, of course, arbitrary; the first chord is assigned N. Then each succeeding chord is tested for intersection with the N set so far. If not, it is added to the N set. If it does intersect, it should be added to the S set. If it also intersects a chord already in the S set, the graph is non planar. Indeed this is the most effective algorithm for the purpose.

Planar meshes come directly from the chord groupings. The chords of one hemisphere are merely brought outside the polygon. Thus, for the pentagonal wedge, BCCB



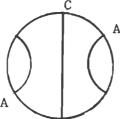


recognizable as

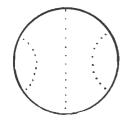


When the map is a 2-connected union an obvious ambiguity may arise, some chords intersecting with neither of the remaining sets. This does not impair the construction of a planar mesh.

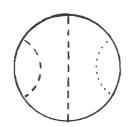
2.53 S



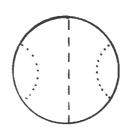
could be



or



or



etc.

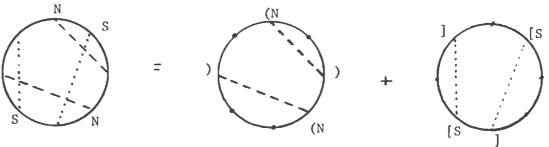
The rule would be: place a chord in the S hemisphere (inside) if it is ambiguous. This ambiguity is probably the main source of disparity in conventional chemical symbolism; related to it is the choice of face to circumscribe the map.

Nested parenthesis notation and combinatorial generator.

2,56

2.561

Since the chords of one hemisphere do not intersect, the labels that signify their start and end have the properties of nested parentheses, the matching of left and right parentheses being implicit in the description. For the two hemispheres of BCCB we have



and superimposing the parentheses and brackets we have a descriptive formula ([)(][)]

This is economical in the computer program since it codes the signs as 2-bit numbers, the formula becoming

02103213.

Such a formula can be translated into a usable mesh diagram on sight:

It is also the basis of a rather more efficient generator program than the one mentioned in 2.232. Besides the economy of compact representation of the codes as quaternary numbers, it is easy to restrict the generator to minimize fruitless efforts with meaningless codes (e.g., extra right parentheses) and redundant forms (interconversion of () and []; some rotational symmetries). The notation is already explicitly limited to Hamiltonian planar maps. For certain investigations, additional restrictions like absence of triangles, cyclic connectedness at a level of at least 3 (i.e. polyhedra), 4, or 5, and other features can be rather easily added. However, the output is replete with isomorphisms, for which the technique of 2.232 is still the most efficient.

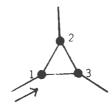
<u>Polyhedra</u>. Since the above material was composed and most of the computations run, some additional contributions in the literature have come to light.

It was especially surprising that the enumeration of the polyhedra had not been worked out already in Euler's time or earlier, in view of classical insight into the five regular polyhedra (of which three, the tetrahedron, the cube and the dodecahedron are included in our trivalent graphs, n_4 , n_8 , and n_{20} respectively. In 1900, however, Brückner constructed the trivalent polyhedra for n up to 16, and we could confirm the equivalence of his set with the results of our computer programs through n = 12.

The polyhedra through n = 18 have been verified to have Hamilton circuits, including the classes n_{14} , n_{16} , and n_{18} as listed by Grace. It should be remarked that the test for isomorphism (see 2.232) of polygonal graphs is relatively efficient, since << 2^n operations (contra n!) can establish (a) whether a graph has a Hamilton circuit and (b) if so, establish a canonical form for comparison with other graphs.

This test could be applied to Grace's for generating polyhedra program to discover any polyhedra smaller than n_{46} (Tutte's example) that might lack a Hamilton circuit, (see 2.230) and a more rigorous criterion of isomorphism than equisurroundedness can furnish.

The task of scrutinizing polyhedra for Hamilton circuits is simplified considerably by the reducibility of a triangular face. Consider a trace of a 2.64 Hamilton circuit at its first incidence on a triangle:



Plainly if all 3 of its nodes are to be visited, it must be at this occasion. A path -1-2 without 3 would leave 3 stranded, i.e., would make a Hamilton circuit impossible. The complex -123- is therefore tantamount to a single node.



Thus, if the (n) graph has a triangular face, and a Hamilton circuit, some (n-2) graph will likewise have a Hamilton circuit. Without formal proof, we assert that if (n) is a polyhedron, so is (n-2).

2.65

By induction we may then pass over (n)-polyhedra that have any triangular face, provided we have scrutinized all the (n-2) cases, which can be handled in part by the same process. As shown by the following table, this argument reduces the work for the polyhedra up to 18 vertices from 1555 down to only 55 cases.

N	Total Polyhedra	Non-triangle-containing Polyhedra	
4	1	0	2.66
6	1	0	
8	2	1	
10	5	1	
12	14	2	
14	50	5	
16	233	12	
18	1249	34	
Total n ≤ 18	1555	55	
	109	103	

The listings of tables 2T.2 anticipate the polygonal graphs through

12 vertices, that is 8 faces, (or 7 rings within the meaning of the Ring Index).

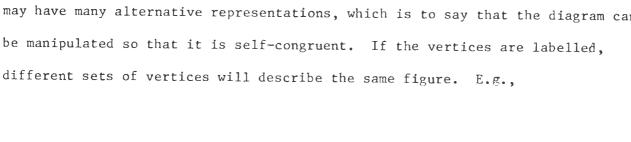
From Grace's work we can readily enlarge this anticipation to 18 vertices, (11 faces or 10 rings) but have not made the extensive enumerations called for.

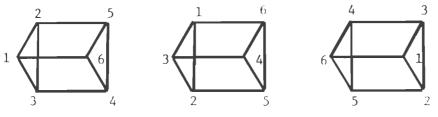
The count of unions and particularly of gauche graphs increases even more rapidly than that of the polyhedra. On the other hand, the notational system will accommodate any polyhedron that has a Hamilton circuit, as well as unions of such polyhedra; such structures can be coded as they are defined without being anticipated in advance. The generator would then be confined to an empirical list of previously discovered forms. This may be a practical necessity for the highest order forms in any case, where the rapidly increasing number of possible arrangements contrasts with relatively few realizations.

The most complex rings, in practice, are related to polyhexacyclic hydrocarbons. This special class can be accommodated by another approach, elaborated in Part 6. This involves the mapping of the polyhexacycle on a selection of "tiles" from a continuous hexagonal tessellation or mosaic. An enumeration of these forms is also given in Part 6.

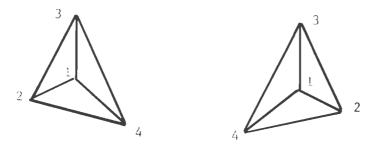
Symmetry classification.

The symmetry of the vertex group plays a central role both in mapping known structures and in the generation of non-redundant lists of hypothetical structures. The essential problem is that the same topological relationship may have many alternative representations, which is to say that the diagram can be manipulated so that it is self-congruent. If the vertices are labelled,



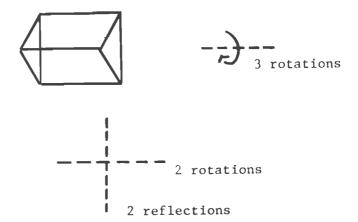


Since we are dealing with topological groups, not rigid bodies, the symmetries carry even further, i.e. the tetrahedral cases are not distinguished (stereoisomerism being dealt with at another level).



2.701

The polyhedral representations generally make the set of symmetries self-evident (which the planar ones sometimes do not). For example, the prism has 12 equivalents



while its Hamiltonian polygon



displays only 4.

Although not a profound task, the manual enumeration of the symmetries, say for table 2T.2, would be a tedious one and an algorithmic approach would be preferred.

One approach is to generate the whole symmetric group, S_n , the n! permutations of the vertex codes, and test each of these for congruence with the canonical form. But this is almost prohibitively costly for n = 10, as 10! = 3,628,800 trials, or probably about one minute of computer time per set.

Instead we can rely upon the set of Hamiltonian circuits, where they exist. Each symmetry operation will generate a corresponding representation of a Hamilton circuit. Consequently the set of symmetries will be included in the set of Hamilton circuits. These can be generated by a binary search of << 2ⁿ trials, far less than the n! of the whole symmetric group. In fact this list of Hamilton circuits was saved from the initial computation of table 2T.2 for use as the input data of this calculation.

2702

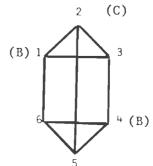
2 703

- 1. Take E as the canonical form from table 2T.2. Convert the chord list to an incidence matrix (connection table) of the n vertices with one another.
- 2. Test E for its symmetry on the plane. That is, test E under 1(1)n-1 steps of rotation of its indices [the permutation cycle $\binom{123...n}{234...1}$] before and after reflection, $\binom{123..n}{n..321}$. When the permuted incidence matrix becomes congruent with E, a symmetry operator is revealed. This set of operators is saved.
- 3. Each Hamilton circuit is tested for potential congruence with E under rotation and reflection. The isomorphisms (indicated in table 2T.2) cannot be made congruent to E and are rejected. The congruences are saved as equivalents under symmetry.
- 4. Each of these is also subjected to the operators found in step 2.
- 5. The list is sorted and redundancies are removed. This can also be done prior to 4 if the list is a long one.
- 6. The list now contains all of the symmetries expressed as permutations. Further classifications can be made, as indicated, on this list. For many purposes it can be used as is.

2.771

Example. Consider the prism, BCB

a. This is readily translated into $\frac{123456}{123456}$ plus $\frac{13,25}{25}$ and $\frac{46}{46}$.



- b. E is of course 123456. The symmetries of rotation (C_2) and reflection
- (I) are readily found and give

123456

456123

654321

321654.



[321654]

7. Our program gives the following additional Hamilton circuits. For efficiency, the search was initialized at vertex 1 and considered only the paths $\overline{12}$ and $\overline{13}$ as candidates for the first trial choice. That is, the rotation and reflection operations were anticipated. Hence the circuits as found are potentially, not actually, congruent with E. At this point they are

125643 134652 132546.

The first two require a rotation; the last is already congruent. When rectified we then have 312564

312564 213465 132546 $\frac{1}{3}$ $\frac{2}{6}$ $\frac{5}{6}$ $\frac{3}{6}$ $\frac{1}{6}$ $\frac{2}{5}$ $\frac{2}{5}$

8. These are used as operands under the operators found in 2. Together with E we then have

456123	654321	321654
564312	465213	213465
465213	564312	312564
546132	645231	231645
	564312 465213	564312 465213 465213 564312

9. After sorting and weeding out we have the 12 cases.

123456	213465	312564	456123	546132	645231
132546	321645	321654	465213	564312	654321

For small n of course we can more readily operate on a visual image of the prism at speeds that compare with the computer. But recording the results becomes a bottleneck in more extensive work.

<u>General Systematics of Graphs</u>. Composition of graphs from Hamilton Circuits: 2-connected graphs.

2.72

A more general approach to the description of circuit-free graphs has been devised based on the level of connectedness of the graph, i.e., the least number of cuts needed to separate the graph.

The cases of chemical interest are all 2-connected, and have already been discussed in section 2.262.

<u>Canons of Analysis</u>. A 2-connected graph found to be circuit-free is subjected to trial dissections of its bilineal unions, designed to show a construction under the following criteria. The principle of analysis is to obtain a dissection of the graph into

- 1. A minimum number of circuits
- 2. At the lowest level of connectedness.

In effect, the dissection maps the <u>circuits</u> of the graph on to the <u>nodes</u> of a "hypergraph." If a Hamilton circuit is present this hypergraph consists of a single node. Otherwise it may be a node-pair (i.e. a pairwise union of circuits) or in principle a more complex tree or even a generalized connected graph. The hypergraph is then evaluated according to the same principles as laid out for chemical graphs — the <u>nodes</u> being the <u>circuits</u>; the <u>edges</u> being the <u>sets</u> of circuit-joining edges. We can therefore add the criterion:

3. Giving the maximum valued hypergraph.

The evaluation of the hypergraph may entail searching its set of circuits, as may be done recursively to any depth.

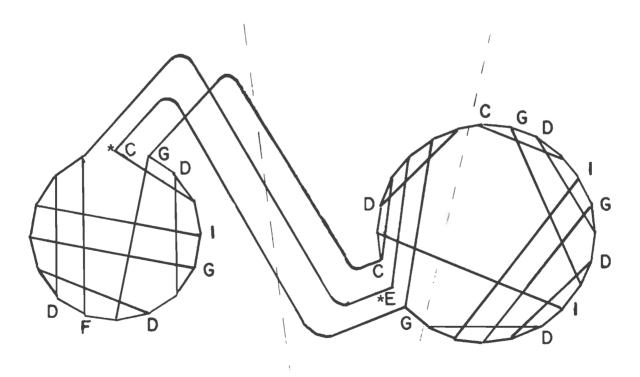
2.75

This analysis leads to some predictively useful principles concerning the occurrence of non-Hamilton graphs. A given circuitable graph is readily analyzed for the presence of three kinds of edges (1) the most usual edges participate in some but not every circuit (2) "must-edges" participate in every circuit, or (3) "non-edges" participate in no circuit.

A bilineal union in which a <u>non-edge</u> of either or both component graphs is spliced then forms an HC-free graph.

The same approach can be used for 3-connected graphs. In this case, a 3-cut residue is obtained by extracting one node from a graph. If one of the cut edges is a <u>must-edge</u>, it will retain this property in its compositions. Thus, in Tutte's example, replacing 3 nodes of a tetrahedron by a 15-node residue with a must-edge results in a 46-node circuit-free graph. (Fig. 2.23).

There is no present compulsion to rigidify the notation for such complex graphs; one suggestion is implicit in the diagram:



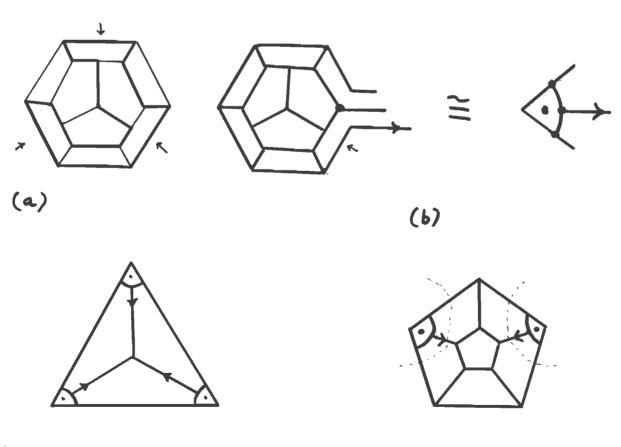
(38CGD IGDI DGE*CD:231:C*D IGDFD)

This 38-node graph is the same as 2.78d; the polygons are oriented in canonical form. The *'s signify the extracted notes whose removal leaves the 3-cut graphs; the 23l specifies the splicing of the cut edges. Note that the subgraphs to the right and left of the dashed lines are the same.

The construction shown follows the rule of dissection into maximum 3-connected circuits.

This graph which is the same as 2.78d is almost certainly the

smallest non-Hamiltonian polyhedron; it is known to be the smallest which
is cyclically 3-connected. All candidate graphs n < 24 have been
explicitly examined. Its construction may be clarified by noting the mustedge (marked by arrow in 2.78a). A residual 3-cut graph can be planted, as
shown, in 2.78c and 2.78d in configurations inconsistent with must-edges in these
figures. 2.78c is Tutte's 46-node graph, already figured at 2.23. The dashed
lines on 2.78d correspond to those on 2.77.

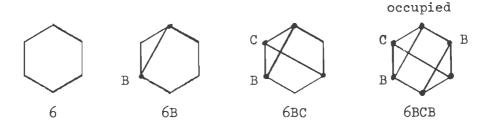


(c)

Each graph is represented as a Hamilton circuit projected on the boundary of a regular polygon with \underline{n} vertices. Joining these \underline{n} vertices are $\frac{\underline{n}}{2}$ chords, since each vertex is trivalent. The locations of these chords are specified by $\frac{\underline{n}}{2}$ characters, integers being replaced by the alphabet to obviate punctuation.

To reconstruct the graph:

- 1) Draw the n-gon
- 2) Start at an arbitrary node and draw a chord whose span corresponds to the first character
- 3) For each successive character, move to the next unoccupied node. Hence, the steps for 6BCB are:



* A		1	F	6	K	11	P	16	U 21
В	,	2	G	7	L	12	Q	17	V 22
C		3	Н	8	М	13	R	18	W 23
D)	14	I	9	N	14	S	19	X 5)
E	3	5	J	10	0	15	Т	20	Y 25

Algorithm for finding Hamilton circuits of a cyclic graph.

2.90

This is illustrated for an undirected, trihedral graph but should be generalized without difficulty in an obvious way. The input is a description of the connectivity of the graph. The essence of the routine is to build a table of sets of edges so that just two edges incident on each node appear in any row of the table. The first node is chosen arbitrarily. Its three incident edges are marked <u>current</u> and <u>open</u>. The circuit-fragment table is started with three rows by listing the 3 pairwise choices among the current edges.

- 1. Select an open edge. The two adjacent edges become the trial edges.
- 2. How many trial edges match the current list: none, one, or two?
 - a. If none match, close the selected edge and replace it on the current open list by the two trial edges.

 Scan the circuit-fragment table. Each row in which the selected edge appears is replaced by two rows, one for each trial edge. Each remaining row is replaced by one row showing both trial edges. Go to 1.
 - b. If one matches, a circuit of the graph has been closed.

 Scan the circuit-fragment (c.f.) table contrasting the matched edge with the selected edge. Each c.f. where neither appears is deleted. If one of the two appears on a c.f., this is augmented by the trial edge. If both appear, the c.f. row stands as is unless a tracing of the c.f. shows it to be prematurely closed whereupon it is deleted. Go to 1.

c. If both match two adjacent faces of the graph have been closed. The preceding subroutine is revised in an obvious way to close out both matched edges: those c. f. rows are retained which are compatible with the indicated edge allocations. Go to 1.

The process is terminated when the open edge list is vacated. If
this leaves some nodes unused no Hamilton circuit is possible. Otherwise,
the final closure of circuit-fragments leaves a table of circuits. This
must still be scanned to separate the Hamiltonian circuits from the set
of pairwise disjoint circuits.

The efficiency of the algorithm depends on keeping the current c. f. table as small as possible. This is accomplished by a lookahead routine which scans prospective choices of current edges to seek the promptest closure of a face.

For an example, Tutte's 46 node non-Hamiltonian graph has been searched 2.93 exhaustively. This required a c. f. table of 12,477 rows consuming 29 seconds of a program on IBM 7090. Searches yielding all the circuits of other large Hamiltonian graphs required a comparable effort.

2.94

This procedure may have some utility for studies on classification, isomorphisms, and symmetries of abstract graphs and other network problems for which the set of Hamilton circuits is often an advantageous approach.

A complete description of the computer program is available from the author.

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- 1. Tait, P. G., Phil. Mag. (Series 5), <u>17</u>: 30 (1884).
- 2. Tutte, W. T., J. London Math. Soc., <u>21</u>: 98 (1946). (See also reference 3)
- 3. Tute, W. T., Acta Math. (Hung.), <u>11</u>: 371 (1960).
- 4. Brückner, M: Vielecke und Vielfläche. Teubner, Leipzig, 1900.
- 5. Grace, D. W., <u>Computer Search for Non-Isomorphic Convex Polyhedra</u>, Stanford Computation Center Technical Report No. CS15 (1965).

PART II. GENERAL TABLES.

2T.1	Count of cyclic trivalent graphs.
2T.2	Symbolic listing of cyclic trivalent graphs n \leq 12 and polyhedra n = 14.
2T.3	(Deleted)
2T.4	Nonpolygonal cyclic trivalent graphs $n \le 12$.
2T.5	Figures for graphs $n \le 12$ with chemical examples.
2T.6	Figures for polyhedra $n \ge 14$ which have chemical examples.
2T.7	Quadri-trivalent graphs.

COUNT OF CYCLIC TRIVALENT GRAPHS

[and genera of known chemical graphs]

Without Hamilton Circuits	Planar Unions	0	0	0	0	1*	5 [2]	30 [7]	[11]	[10]	[5]	[4]	[1]	[1]	[3]	
Ø	Gauche Forms (Non-Planar)	0	0	0	1[0]	3[0]	18[0]	133[0]								
With Hamilton Circuits	Unions (Planar)	0	0	1*	3*	10 [6]	37 [20]	183 [35]	[45]	[46]	[25]	[21]	[9]	[6]	[14]	
	Polyhedra	*	*	1*	1*	2*	5 [4]		50 [3]	233 ³ [2]	1249 ³ [5]	[[1]	[[1]		[0]	
	Number of + Chemical Rings		2	m	7	50	9	7	80	6	10	11	12	13	> 14	
	Vertices	0	5 2	7	9	∞	10	12	14	16	18	20	22	24	> 26	

[Numbers in brackets are the count of genera of known examples from the Ring Index.] * signifies all. Spiro forms are excluded from this count.

¹ Figures drawn herewith.

² Listed herewith

³ According to Grace (1965). + This is one less than the number of faces of a polyhedron.

2T.2 SYMBOLIC LISTING OF CYCLIC TRIVALENT GRAPHS.

Polygonal Forms: [Planar (polyhedral, unions), Nonplanar]

2T.20	n = 4, 6,	8
2T.21	n = 10	
2T.22	n = 12	Planar polyhedra and unions
2T.23	n = 12	Nonplanar forms
2T.24	n = 14	Polyhedra only (with Grace [1965] catalog number)

Nonpolygonal Forms:

2T.25 n = 8, 10, 12 Summary table, (see 2T.4).

The canonical form is shown first on each line. Isomorphs (unrelated by rotation or reflection) are then shown. See 2T.254 for coding.

POLYGONAL GRAPHS

	4 VERTICES	
POLYHEDRON		
4 A	ВВ	
PLANAR UNION		
4 B	A.A	
POLYHEDRON	6 VERTICES	
POLINEDRON		
6 A	всв	
PLANAR UNIONS		
6B	AAA	
6C	ABB	
6D	ACA	
GAUCHE GRAPH		
6 X	ccc	
	8 VEDTICES	
POLYHEDRA	8 VERTICES	
		RDDR
POLYHEDRA 8A 8B	8 VERTICES BCCB CECC	BDDB
8 A	вссв	BDDB
8A 8B PLANAR UNIONS	BCCB CECC	BDDB
8A 8B PLANAR UNIONS 8C	BCCB CECC	BDDB
8A 8B PLANAR UNIONS	BCCB CECC	BDDB
8A 8B PLANAR UNIONS 8C 8D 8E 8F	BCCB CECC AAAA AABB	BDDB
8A 8B PLANAR UNIONS 8C 8D 8E 8F 8G	BCCB CECC AAAA AABB AACA ABCB ABDA	BDDB
8A 8B PLANAR UNIONS 8C 8D 8E 8F 8G 8H	BCCB CECC AAAA AABB AACA ABCB ABDA ACDB	BDDB
8A 8B PLANAR UNIONS 8C 8D 8E 8F 8G 8H 8I	BCCB CECC AAAA AABB AACA ABCB ABDA ACDB ADDA	BDDB
8A 8B PLANAR UNIONS 8C 8D 8E 8F 8G 8H 8I 8J	BCCB CECC AAAA AABB AACA ABCB ABDA ACDB ADDA AEBB	BDDB
8A 8B PLANAR UNIONS 8C 8D 8E 8F 8G 8H 8I	BCCB CECC AAAA AABB AACA ABCB ABDA ACDB ADDA	BDDB
8A 8B PLANAR UNIONS 8C 8D 8E 8F 8G 8H 8I 8J 8K	BCCB CECC AAAA AABB AACA ABCB ABDA ACDB ADDA AEBB AECA BBBB	BDDB
8A 8B PLANAR UNIONS 8C 8D 8E 8F 8G 8H 8I 8J 8K 8L	BCCB CECC AAAA AABB AACA ABCB ABDA ACDB ADDA AEBB AECA BBBB	BDDB
8A 8B PLANAR UNIONS 8C 8D 8E 8F 8G 8H 8I 8J 8K 8L	BCCB CECC AAAA AABB AACA ABCB ABDA ACDB ADDA AEBB AECA BBBB	BDDB



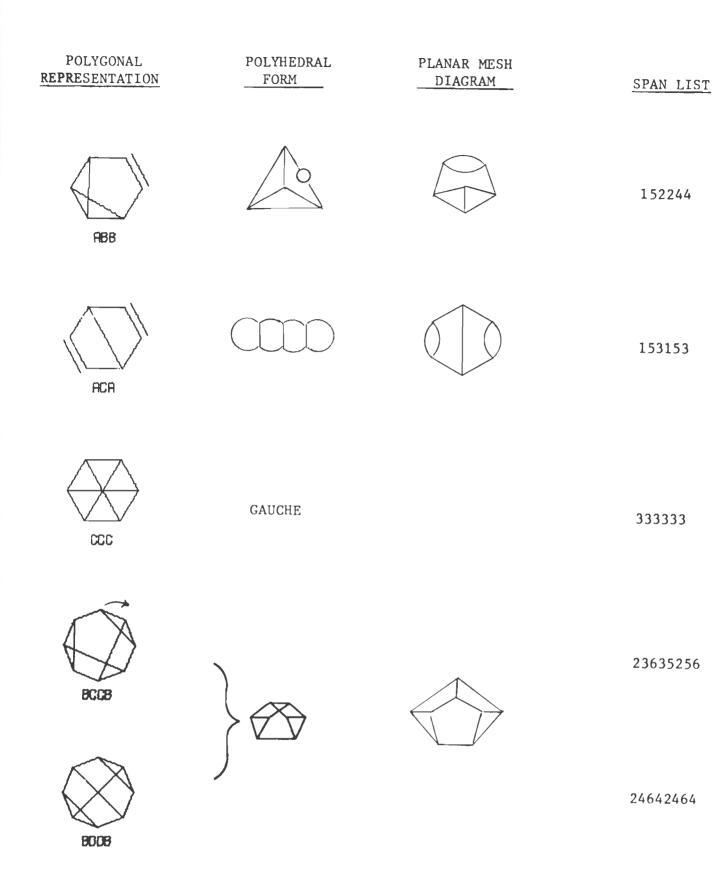
```
POLYHEDRA
           BEFDB
   BCCCB
           BCEFC
   BCDDB
   BDEBB
   BDECC
   CFDEC
PLANAR UNIONS
                                           ABFCA
   AAAAA
                                           ACACA
                                                   AECEC
    AAABB
                                           ACECC
                                                   ADFDB
                                           ACFCB
    AAACA
                                           ACFDA
    AABCB
                                           ADADA
    AABDA
                                           ADBEA
    AACDB
                                           AEBEB
    AADDA
                                            AFCEB
    AAEAA
                                            AFDEA
    AAEBB
                                            AFFBB
    AAECA
                                            AGBCB
    ABBBB
    ABBCA
                                            AGCDB
                                            AGDDA
    ABCCB
    ABCDA
                                            AGEBB
            ABEBC
     ABDDB
                                            AGECA
                                            BBBCB
     ABEAB
                                            BBCDB
     ABEDA
                                            BBEBB
     ABFB8
  GAUCHE GRAPHS
     AACCC
     ABDCC
     ACCEA
             ADDDD
                     ADDEC
     ACDDC
             ADEEB
     ACDEB
             AEEEA
     ACEEA
      ADECD
      ADFCC
      AGCCC
      BBCCC
              BEFCC
      BCDCC
              BEEEB
      BDCDB
                      BEDEC
              BEDDD
      BDDDC
      BDDEB
      CCECC
              DFDED
      CDEDC
                              DEEED
                      CGDCD
              CFDDD
      CEEDD
                      EEEEE
              CGCCC
      CEEEC
```

Town Park

POLYGONAL REPRESENTATION	POLYHEDRAL FORM	PLANAR MESHDIAGRAM	SPAN LIST
R			11
BB			2222
AA			1313
BCB			234234
			151515

RRI NUMBER OF EXAMPLE

INCIDENCE MATRIX	CHORD LIST	<u>E</u> XAMPLE
_	_	
2 3 1	1? 1? 12	
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	12 41 23 12 34 34	
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	12 41 23 13 34 24	
2 3 4 5 6 1 1 1 2 1 2 3 1 1 4 1 5	12 45 13 23 56 25 34 61 46	
2 3 4 5 6 2 1 1 2 3 4	12 45 12 23 56 34 34 61 56	

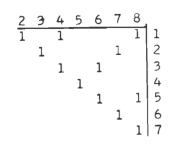








	INCIDENCE MATRIX	CHORD LIST	EXAMPLE	RRI NUMBER OF EXAMPLE
•	2 3 4 5 6 2 1 1 2 1 1 3 1 1 4 1 5	12 45 12 23 56 35 34 61 46	H42	5257
•	2 3 4 5 6 2 1 2 1 2 3 4 5 1 5	12 45 12 23 56 36 34 61 45		5252
•	2 3 4 5 6 1 1 1 1 1 1 2 1 1 3 1 4 1 5	12 45 14 23 56 25 34 61 36	NO EXAMPLE	
	2 3 4 5 6 7 8 1 1 1 2 1 1 2 1 1 4 1 1 5 1 1 6 1 7	12 56 13 23 67 25 34 78 47 45 81 68	CH2	6402



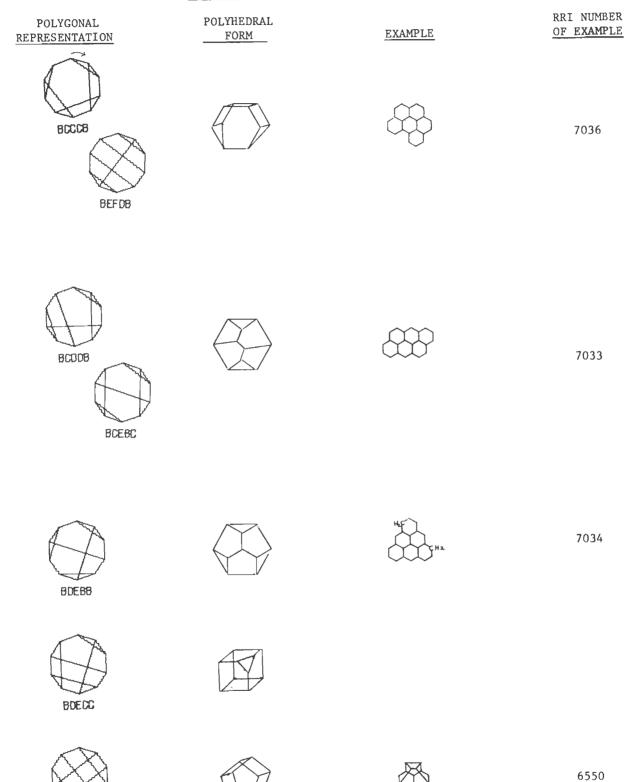


UNIONS OF 8 VERTICES

POLYGONAL REPRESENTATION	POLYHEDRAL FORM	EXAMPLE	RRI NUMBER OF EXAMPLE
RANKA			6452
FIREB			
ARICA	9		6381
FIB QB			6400
REDA		CH _R	6389
ACOB			6399
RODA			6415

POLYGONAL REPRESENTATION	POLYHEDRAL FORM	EXAMPLE	RRI NUMBER OF EXAMPLE
RESE			6388
RECO	000		6376
BISISIS		8=8	6401

TRIVALENT POLYGONS OF 10 VERTICES

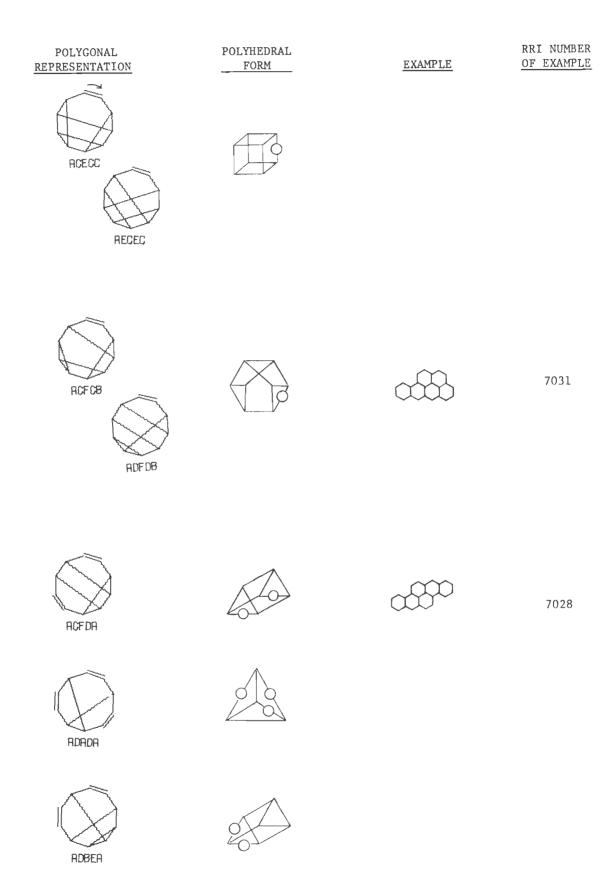


CFDEC

POLYGONAL REPRESENTATION RAPAGE	POLYHEDRAL FORM	EXAMPLE $R = -(CH_2OCH_2)_2$	RRI NUMBER OF EXAMPLE 9537
AAABB		HE CHECH CHECH	6561
RARCA			
AABCB	200		
AABDA			
RACOB			
ARODA			

POLYGONAL REPRESENTATION	POLYHEDRAL FORM	EXAMPLE	RRI NUMBER OF EXAMPLE
AREAR			7010
AREBB			6852
RAECA			6999
ABBBB			
ABBCA			
ABCCB			
ABCDA			7026

POLYGONAL REPRESENTATION	POLYHEDRAL FORM	EXAMPLE	RRI NUMBER OF EXAMPLE
ABDDB ABEBC		Hf	6782
ABEAB			7022
ABEDA			
ABFBB			7023
ABFCA		₩ ₂	7015
ACACA			7006



			2T.525
POLYGONAL REPRESENTATION	POLYHEDRAL FORM	EXAMPLE	RRI NUMBER OF EXAMPLE
REBEB			
AFCEB			
AFDEA			
AFFBB			
AGBCB			7021
AGCDB			7020
AGDDA			7042

POLYGONAL REPRESENTATION	POLYHEDRAL FORM	EXAMPLE	2T.526 RRI NUMBER OF EXAMPLE
RGE BB			7014
ROECA			6996
BBBCB			
BBCDB		8-81	6863
BBEBB			7025

POLYGONS OF 12 VERTICES WITH EXAMPLES

2T.540

POLYGON	POLYHEDRON	EXAMPLE	RRI NUMBER OF EXAMPLE
BCCD0B			7233
BCDEBB			7341
COEOEC			7392
ADDRER .		OCH2 OCH2 CHO CHO	7411
PABBBB B		CH2 CH2	7409
HRGRCR HR			7271
ARGEAR	8 3		7369
RAGEBB	€		7120

POLYGON	POLYHEDRON	EXAMPLE	RRI NUMBER OF EXAMPLE
ARGECA			7358
REBRIBB		CH2N	7407
ABCFBB			7388
ABCFGR	2100		7373
ABOFBA			7389
ABEFUB			7390
ABHBOR			7378
ABHDAB			7375

POLYGON	POLYHEDRON	<u>EXAMPLE</u>	RRI NUMBER OF EXAMPLE
ABHECA			7370
ACAACA		NH HN	7174
RCRECR			7146
ACCEPS C			9606
RCHBCR			7277
ACHDAR			7381
ACHEBB		AL PARTY	7387
ACHECA			7372

POLYGON	POLYHEDRON	EXAMPLE	RRI NUMBER OF EXAMPLE
AOAODB		and the second s	9558
ADH/FOR			7230
AIB00B		CHY CH ₂	7276
A J BF BB			7379
AJBFCA			7136
RICACA	6		7367
RIGBCB			7396
AIGCDB			9601

POLYGON	POLYHEDRON	EXAMPLE	RRI NUMBER OF EXAMPLE
AIGEBB			7097
RIGEGR			7355
BBCFCB			9602
8BGCDB			9585
BBGEBB		am	7376
BCHCOB			7391

	POLYGONAL REPRESENTATION	POLYHEDRAL FORM	EXAMPLE	RRI NUMBER OF EXAMPLE
* (14 BCCEFDB			9652
	14 BDGBBDB			7529
	14 BDGEGEC			7511
	16 BDGEHECB			7623
	16 BOGEIGDB			7622
				9706

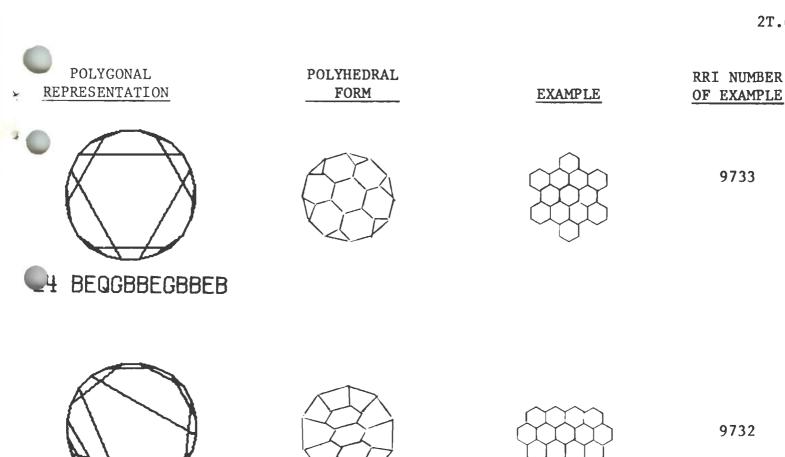
18 BCCEJHCCB

POLYGONAL REPRESENTATION	POLYHEDRAL FORM	EXAMPLE	RRI NUMBER OF EXAMPLE	
18 BCEKGBBCB			11505	
18 BCEKGCBBB			11506	
18 BCELJCDDB		HN-H-N-NH	7636	(
18 CKIELJHFC			7653	
20 BCDGEKIFBC			7692	
			9725	

22 BCCENLCEFO®

9733

9732



24 CUCDODGEHECD

QUADRI/TRIVALENT GRAPHS DERIVED FROM TRIVALENT GRAPHS, $n \le 8$

RRI # GRAPH EXAMPLE CODE 655 (\$1AA) 2035 (\$3ACA) 2030 (\$3BCB) 8777 (\$5AACA) 8964 (\$5ABCB) (\$5ACDB) 3948

(\$5AEBB)

GRAPH

RRI #

5272

4482

CODE



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